

Entropic Score Metric: Decoupling Topology and Size in Training-Free NAS

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Entropic Score metric: Decoupling Topology and Size in Training-free NAS

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Abstract

Neural Networks design is a complex and often daunting task, particularly for resource-constrained scenarios typical of mobile-sized models. Neural Architecture Search is a promising approach to automate this process, but existing competitive methods require large training time and computational resources to generate accurate models. To overcome these limits, this paper contributes with: i) a novel training-free metric, named Entropic Score, to estimate model expressivity through the aggregated element-wise entropy of its activations; ii) a cyclic search algorithm to separately yet synergistically search model size and topology. Entropic Score shows remarkable ability in searching for the topology of the network, and a proper combination with LogSynflow, to search for model size, yields superior capability to completely design high-performance Hybrid Transformers for edge applications in less than 1 GPU hour, resulting in the fastest and most accurate NAS method for ImageNet classification. Code available here¹.

1. Introduction

The design of neural networks has been a pivotal research area in deep learning, with many notable examples [18, 51, 40, 45, 30, 14]. In an attempt to foster deep learning on edge applications, in the last few years there has been a particular interest of the community for the development of tiny architectures able to efficiently run on limited-resource hardware, such as mobile devices.

However, the manual design of such models is a challenging task, further exacerbated by the need of finding a trade-off between model accuracy and computational efficiency. This is especially true for Transformer-based architectures [49, 14], which suffer from quadratic increase in computational complexity as the size of input data grows. As a result, deploying such models in resource-constrained environments can be extremely challenging.

Neural Architecture Search (NAS) has emerged as an ef-

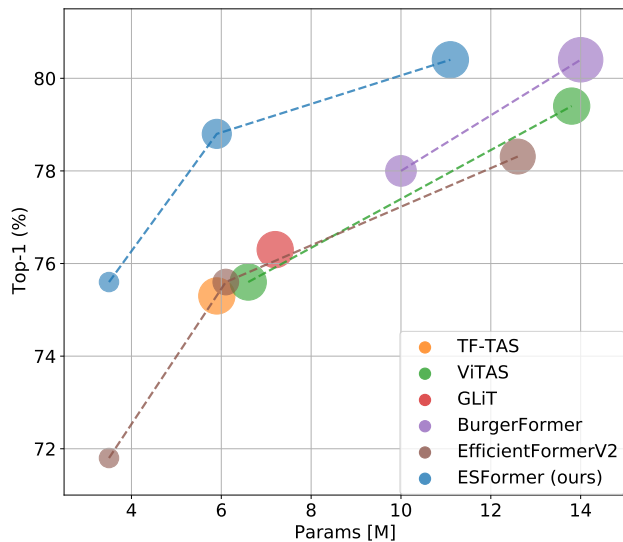


Figure 1: Model Size vs ImageNet-1k Top-1 Accuracy for state-of-the-art NAS methods. The size of each point represents the model’s MACs.

fective tool to automate this process at the expenses of long and costly training phases to evaluate all the candidate networks [15, 5, 43, 23], which make the search process computationally expensive and time-consuming.

Recently, training-free approaches [35, 6, 4, 26, 57] have been proposed to simplify and speed-up the neural architecture search process. The core idea is to completely replace the training phase with the computation of zero-shot metrics to score the networks at initialisation.

Although these solutions offer a significant reduction in computation time and cost, most of the metrics proposed so far only encode specific characteristics of the network, and their adoption for the design of the whole architecture potentially leads to sub-optimal models.

To push the boundaries of training-free NAS, then, it is crucial to provide better metrics, more strictly related to relevant model attributes, such as its dimensionality and topology, that can be adopted for improved decoupled search

¹<https://github.com/NiccoloCavagnero/EntropicScore>

strategies, where each metric only drives the design of specific model characteristics.

In this paper, we propose a solution to these problems with a novel training-free NAS algorithm where an original metric, Entropic Score, is introduced to co-supervise the search process. Entropic Score captures the expressivity of the candidate models by means of an entropy-like function over the activation layers’ outputs, showing to be particularly suited for the design of the network topology, an aspect of paramount importance for the accuracy of the searched architecture.

Furthermore, the search algorithm relies on a novel decoupled design paradigm, which synergistically yet independently designs model size and topology based on a proper combination of Entropic Score and LogSynflow [4], an advanced variant of the popular Synflow [46].

Unlike previous approaches [6, 4, 1, 57], which seamlessly combine metrics in an aggregated score, we propose to decouple two aspects of the network design, the topology and the dimensionality, supervising each search with a dedicated metric, Entropic Score and LogSynflow [4] respectively. This strategy enables a more targeted search and a better exploitation of the strengths of each metric.

The experimental results demonstrate the effectiveness of our approach in discovering high-performing neural networks without the need for training, improving the accuracy and the efficiency of the search. The resulting models perform favourably not only with respect to hand-designed architectures but also with respect to training-based NAS methods (see Figure 1).

Remarkably, the search process requires less than 1 GPU hour, highlighting the efficiency of our training-free algorithm and enabling the design of resource-efficient Hybrid Transformers in a timely manner.

To conclude, this paper contributes with:

- a new data-agnostic metric, named Entropic Score, for the assessment of model topology;
- a decoupled search strategy to fully exploit the potential of two complementary metrics for neural networks design, capable to accurately tailor model dimension and topology in less than 1 GPU hour;
- a thorough experimental validation, together with the release of ESFormers, a family of tiny Hybrid Transformers that outperforms existing mobile-sized models for ImageNet classification.

2. Related Works

2.1. Hybrid Transformers

The advent of Transformers [49] marked a significant milestone in deep learning, where the multi-head attention mechanism has been successfully applied to various domains obtaining state-of-the-art results.

Nevertheless, when it comes to Computer Vision tasks, Vision Transformers (ViTs) [14] lack some of the critical inductive biases present in Convolutional Neural Networks (CNNs), such as translation equivariance and locality. This crucial drawback leads to a need for significantly larger amount of data [14] or longer and more sophisticated training pipelines [47] to match similar performances.

Furthermore, the classic attention mechanism does not enjoy weight sharing and it scales quadratically with respect to the input dimension. This poses critical difficulties in adopting Transformer-based architectures in mobile settings or downstream tasks that require large input signals.

To address these challenges, the research community has been focusing on two main research fields: developing more efficient attention mechanisms or combining Convolutional Neural Networks and Transformers to exploit the strengths of both architectures.

One noticeable example of the first approach is Swin Transformer [29], which employs a local window to improve efficiency at the expense of the global receptive field of standard attention. Other following studies [3, 34, 23] have proposed alternative attention mechanisms that can be used to improve the speed and performance trade-off of Transformer-based architectures.

Instead, the hybridisation of CNNs and Transformers aims to directly incorporate convolutional biases into the Transformer architecture by combining convolutions and attention in a single model.

CoAtNet [10] is a pioneering example of a CNN-Transformer hybrid, adopting Inverted Bottleneck blocks (IBN) [40] for the first two stages of the architecture and Transformer blocks in the last two. The resulting family of hybrid models has achieved state-of-the-art performance by outperforming both CNNs and pure ViT architectures. LocalViT [25] took a step forward alternating global and local computations across all Transformer blocks. Specifically, it introduces locality replacing all the standard Multi-Layer Perceptrons (MLPs) with IBNs. Other Transformer hybrids [3, 34, 8, 5, 24, 23] apply similar concepts.

Still, adopting Vision Transformers in resource-constrained scenarios remains a challenging task and different NAS approaches have been proposed to tackle this issue [57, 5, 43, 52, 24, 23].

2.2. Neural Architecture Search

The field of Neural Architecture Search was first introduced in a notable study [58], which employed Reinforcement Learning (RL) to generate high-performing neural networks. However, this approach requires over 22,400 GPU-hours for the partial training of tens of thousands of networks, making it prohibitively expensive from a computational point of view. Consequently, researchers have been exploring more efficient NAS methods, such as differen-

tiable and evolution-based search techniques.

Differentiable methods aim to make the entire search process differentiable to enable optimisation using gradient descent algorithms [27, 13]. These approaches have led to significant improvements compared to the original RL-based method [58] in terms of efficiency.

It is worth noting that, since these methods require the use of a supernet, the dimensionality of the search space may be strongly limited due to memory constraints. Furthermore, it is not straightforward to apply differentiable methods to ViT architectures due to the presence of gradient conflicts in the supernet [15].

On the other hand, evolution-based techniques, such as those discussed in [28] and [39], are easier to implement with respect to the former categories, and enable natural parameter inheritance from parent networks. However, they have been found to be less effective than other search techniques [38]. REA algorithm [38] introduced a regularised Tournament Selection approach, resulting in the first evolution-based NAS method able to outperform human-designed neural networks.

Nevertheless, all these classic NAS techniques still require expensive training phases of thousands of candidate architectures. This highlights the ongoing challenges in NAS research in terms of computational efficiency, partially solved by the adoption of training-free techniques.

2.3. Training-free NAS

In recent years, there has been an increasing interest in training-free methods, which are known for their efficiency and scalability. A key role in this framework is played by the chosen metrics that supervise the search process acting as a proxy for the accuracy of an untrained network. To this end, several metrics have been proposed, each with its own advantages and drawbacks.

The first proposed metric was NASWOT [35], a proxy for the expressivity of a network, which measures the similarity of activation patterns for different input samples. TENAS [6] improved NASWOT by incorporating the trainability of the architectures through the use of the Neural Tangent Kernel (NTK) [21]. However, NTK is computationally expensive, time-consuming, and it has been shown to have low correlation with accuracy [4, 1].

The study of Zero-cost Proxies [1] analysed various saliency-based metrics from pruning literature and found Synflow [46] to be superior with respect to other approaches [35, 50, 22, 48]. FreeREA [4] further enhanced Synflow by proposing LogSynflow, which adopts a logarithmic function to scale down the gradients to mitigate the issue of gradient explosion. Moreover, the authors demonstrated that the contribution of NASWOT when combined with Synflow and its variants is extremely limited.

In addition, there are two other metrics worth mention-

ing: Zen-score [26] and DSS [57]. Both of these metrics are correlated with the expressivity of networks. Zen-Score measures the expected Gaussian complexity of a given convolutional network, while DSS is a Synflow variant that takes into account the synaptic diversity of attention weight matrices. Nonetheless, Zen-score is specifically designed for Convolutional Neural Networks and DSS for pure Transformers architectures [57], and therefore they are not seamlessly adaptable for the purpose of our work.

3. Method

3.1. Search for topology and size

Model design can be categorised in two main families: topological and dimensional. Topology refers to the structure of the network, including the types of layers, their connections, and how they are arranged (see Figure 3). Size, on the other hand, refers to the number of parameters or the computational cost of the model. The latter can be controlled by the varying, for example, the number of layers, the number of channels in each layer, the expansion ratios in bottlenecks, and so on.

Following this categorisation, different NAS benchmarks have been introduced. In particular, NATS-Bench [12] contains a topological search space of more than 15 thousands convolutional topologies and a size search space with more than 35 thousand networks with same structure and different dimensionality. NAS-Bench-101 [53] instead contains over 400 thousands convolutional architectures with varying topologies.

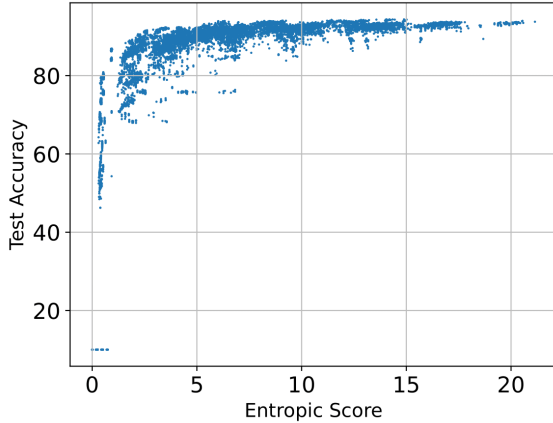
3.2. Entropic Score

The training-free NAS method proposed in this paper exploits a novel metric, called Entropic Score, to guide the search process. Entropic Score represents a measure of the network ability to represent and encode meaningful signal information, computed by feeding a random tensor to the networks and summing the average element-wise entropy of the normalised activations.

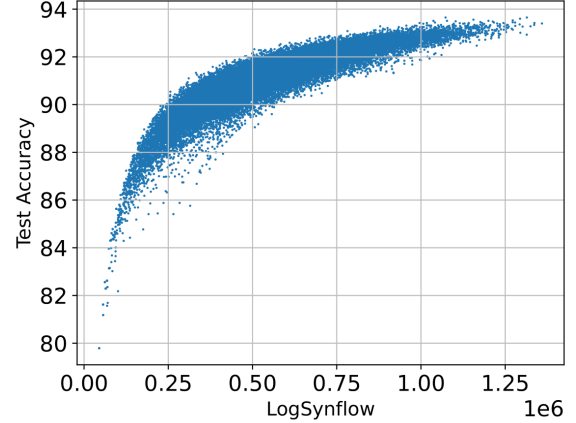
Intuitively, we expect that the higher is the Entropic Score, the larger is the information flow in the forward pass, with a positive impact on the fitting capability of a given architecture. From this standpoint, Entropic Score may be interpreted as a proxy for the expressivity of a network.

Similarly to Synflow [46] and its variants, Entropic Score is completely data-agnostic. Searched architectures are therefore generic and not specifically related to a given dataset, naturally enabling the adoption of the models in different scenarios. Therefore, we propose a general search algorithm, not dataset-constrained, able to provide models for a given task that can be adopted in various settings.

Given a network parameterised by θ , the proposed ag-



(a) *Topological* search space.
Entropic Score Spearman $\rho = 0.68$.



(b) *Size* search space.
LogSynflow Spearman $\rho = 0.92$.

Figure 2: Training-free metrics vs CIFAR10 test accuracy. a) Entropic Score evaluated on a topological search space (NAS-Bench-101 [53]). b) LogSynflow evaluated on a dimensional search space (NATS-Bench [12]). Entropic Score shows to be particularly suitable in choosing topologies, while LogSynflow excels in dimensioning the architectures.

gregated metric can be defined as follows:

$$E(\theta) = - \sum_{i=1}^N \frac{1}{K} \sum_{j=1}^K a_{ij}(\theta) \cdot \log(a_{ij}(\theta) + \epsilon), \quad (1)$$

where N is the number of activations in the network, K is the number of elements in the normalised activation tensor a and ϵ is a small stability constant.

A critical step of the proposed Entropic Score consists in the computation of the layer-wise value that is later aggregated to rank the whole architecture. Before computing the score, the network must undergo a preparation step inspired by Synflow [46]. Namely, we suppress all normalisation operators and take the absolute value of the weights. Then, any activation, such as GELU [19] or Swish [37], is replaced by a ReLU function [2]. This way, only non-negative values are propagated through the network. Next, a random tensor $x \in [-0.5, 0.5]$ is fed to the network and the activation values are normalised in the interval $(0, 1]$ by dividing for their maximum value across the channel dimension.

The layer-wise score is computed by taking the average element-wise entropy of these normalised activation values. Finally, we aggregate the score across the layers to provide a measure for the expressivity of a network topology. In practice, we compute Entropic Score three times with different network and input initialisations and take the average as the actual score.

In the context of NAS, Entropic Score provides information about the potential expressivity of a network, as models with higher Entropic Score values are expected to have more complex activation patterns. Entropic Score proves to

be particularly well-suited for designing the topology of the network (see Table 4a and Figure 2a).

3.3. Decoupled Search

Since metrics for training-free NAS provide cues on different characteristics of neural models, in our method we developed a strategy to properly combine our Entropic Score with LogSynflow metric [4], to drive the topology and size search respectively.

LogSynflow, which proved to be sensible for dimensionality design (see Table 4b and Figure 2b), constitutes an improved version of Synflow [46], a saliency metric derived from pruning literature, which provides information about the gradient flow and the complexity of the network. Moreover, its strong ability in dimensioning the networks provides complementary information to Entropic Score.

By aggregating Entropic Score and LogSynflow metrics, our approach provides an original comprehensive evaluation of candidate architectures in terms of topology and size.

Seamlessly combining different metrics, as done in previous works [6, 1, 4, 57], could yield to sub-optimal results as these may conflict with each other. For example, a metric with a high capability in dimensioning the model can contribute poorly in topological decisions, and vice versa.

To better exploit the strengths of each metric, we adopt a novel decoupled approach, where Entropic Score and LogSynflow are used separately yet synergistically to select only specific aspects of the network (see Table 1).

In particular, Entropic Score is adopted to choose the topological characteristics of the network, such as type of block or kernel size, while LogSynflow focuses on the size

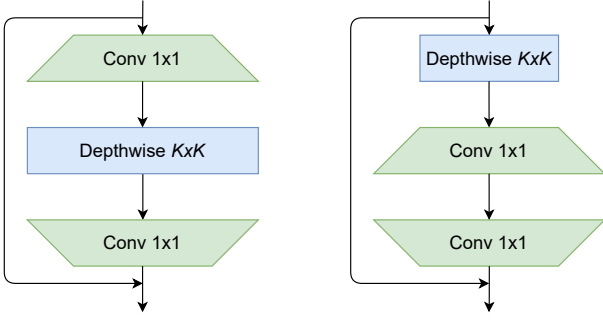


Figure 3: Different configurations of FFN blocks enhanced with locality. Left: Inverted Bottleneck Block [40]. Right: ConvNeXt Block [30].

of layers selecting, among other aspects, output channel dimension and expansion ratio for bottlenecks and MLPs.

This allows each metric to have a larger influence in areas where it excels, leading to more accurate and efficient search results. Furthermore, the proposed decoupled approach provides a flexible framework that can be easily adapted to incorporate additional metrics as needed.

3.4. Search Space

The search space used in this study is largely based on the design of EfficientFormerV2 [23]. This work defines a modern hybrid Transformer architecture that integrates Inverted Bottlenecks [40] and efficient Multi-head Self-Attention (MHSA) layers [23]. This efficient formulation of MHSA is enhanced with downsampling, locality [15, 42] and Talking Heads [41].

The adoption of training-free metrics allows for more effective resource utilisation, and a more detailed exploration of the network’s various components is therefore feasible. To this end, the search space has been refined and expanded to allow for greater flexibility in the network design.

Specifically, the output dimension and kernel size of each Feed Forward Network (FFN) block can be independently selected, rather than having a fixed per-stage output dimension and a 3x3 kernel for the whole architecture as in [23]. Moreover, the FFN can be configured not only as an IBN [40] but also as a ConvNeXt block [30] by rearranging the placement of the depthwise convolution (see Figure 3).

Additionally, we also allow more flexible MHSA blocks, searching also for the number of heads and head dimension of each layer. Kernel size of FFNs following attention is instead fixed to 3x3, as there is no need for large kernel sizes given the global receptive field of MHSA.

In summary, the following elements of each FFN block are searchable: FFN configuration (IBN vs ConvNeXt), output size, kernel size, and expansion ratio. Instead, for each Transformer layer we search for FFN configuration,

Topology	Size
FFN Type	Output Channels
Kernel Size	Expansion Ratio
Number of Heads	Head Dimension

Table 1: Division of searchable dimensions between topology and size.

output size, expansion ratio, number of heads and head dimension. A detailed division between topological and size dimensions is shown in Table 1.

It must be noted that only non-decreasing output dimensions are allowed, such that skip connections can always be implemented by means of Zero-padded Residuals [17].

We follow [23] for both the number of blocks per stage and the design of downsampling blocks.

Overall, the increased number of searchable characteristics leads to a more fine-grained and significantly larger search space with respect to the one originally proposed in EfficientFormerV2 [23].

3.5. Search Algorithm

As search algorithm, we adopt an evolutionary approach based on REA [38]. This method was further refined and improved in line with the findings of [4], which introduced multiple mutations at each step and crossover operations between parent networks to escape locality and improve exploration and population diversity. All considered mutation and crossover probabilities are uniform.

Given the high dimensionality of the search space, a multi-start strategy is employed prior to the main search phase. This involves independently evolving multiple random subpopulations for a limited time, and then using the top performing architectures from each subpopulation as seeds for the main search phase. This intuitively reduces the dependence on the initial population, leading to improved results and reduced variance between different runs.

During the initial multi-start phase, we adopt a population and a Tournament size of 25 and 5 respectively, following [4]. These sizes are doubled during the main search.

In order to favour better topologies from the beginning, the multi-start phase is guided solely by Entropic Score. The main search process then alternates between topology search and size search in a cyclic manner, determining different characteristics of the networks in each phase. The best performing models of each phase are adopted as seeds for the subsequent step.

Specifically, the multi-start phase involves the evolution of five separate populations for 3 minutes each. The topology and size searches are then alternated every 5 minutes for the smaller models and 6 minutes for the large one, for

a total search duration of 45 and 55 minutes respectively. Notably, the whole process takes less than 1 GPU hour.

4. Experiments

4.1. Training Details

In all our experiments, we evaluate the performance of the networks on the ImageNet-1k dataset [11] using a standard resolution of 224x224. The networks are trained for 300 epochs with Binary Cross-Entropy using the AdamW optimiser [32] with a learning rate of $2e^{-3}$, a batch size of 1024, and a weight decay of $2e^{-2}$. The learning rate follows a cosine schedule [31]. In order to improve stability during training, a warmup period of 20 epochs is prepended to the main training phase.

In addition, we adopt common data augmentations and regularisations, including Mixup/Cutmix [55, 54], RandAugment [9], Random Erasing [56], Stochastic Depth [20], Gradient Clipping [36] and Label Smoothing [44]. Stronger augmentations and regularisations are exploited to train the largest models. Detailed training hyper-parameters can be found in Table 2.

	S0-S1	S2
Optimiser	AdamW	AdamW
Batch Size	1024	1024
LR	0.002	0.002
LR schedule	Cosine	Cosine
Training Epochs	300	300
Warmup Epochs	20	20
Weight Decay	0.02	0.02
Gradient Clipping	2.0	0.01
Mixup/Cutmix	0.8/1.0	0.8/1.0
RandAugment	m7-n1	m9-n1
Random Erasing	0.0	0.25
Stochastic Depth	0.05	0.1
Label Smoothing	0.1	0.1

Table 2: Training hyper-parameters for ImageNet-1k.

We do not employ distillation for faster training and for a fair comparison with previous approaches.

4.2. ImageNet Classification

To compare our approach with state-of-the-art architectures and NAS techniques, we conducted experiments using the proposed fine-grained search space described in Section 3.4. The purpose of this search is to determine the optimal network architecture for different footprints, as outlined in [23]. The three targeted model sizes were S0, S1, and S2, each with a maximum parameter count of 3.5, 6, and 12.5 millions respectively. The resulting family of architectures is named ESFormer, from the name of the proposed metric.

Table 3 shows the performance of state-of-the-art families of mobile architectures for different model sizes on ImageNet. The results in Table 3 are mainly taken from the original papers, with the exception of EfficientFormerV2 models which have been retrained with their original training configuration without distillation.

Comparison with hand-designed networks. Our searched architectures prove to achieve higher accuracy with respect to the majority of hand-designed architectures.

In particular, our S0 achieves a Top-1 accuracy of 75.5%, outperforming all other architectures with similar or even slightly higher computational budgets. For medium-sized models, ESFormer-S1 performs on par with the best architecture, Edge-NeXt-S [33], with a Top-1 accuracy of 78.8%.

It is possible to notice that, for the largest computational budget, EdgeViT-S [8] achieves slightly higher performance, but this comes at the expense of a 35% increase in MACs with respect to our S2 network. Notably, for the medium-sized architectures where the computational budgets are comparable, we have exceeded the performance of EdgeViT-XS [8] by more than 1%.

Overall, for similar parameters and MACs counts, we achieve the best Top-1 accuracy in all considered scenarios.

Comparison with NAS-designed networks. Comparing our algorithm with respect to other NAS methods, we can immediately appreciate the search speed of our approach. The search time for ESFormers is always less than 1 GPU hour, while most of the methods require several GPU days to design the final model. Remarkably, we decrease the search time by a factor 12x with respect to the previous fastest method, TF-TAS [57], while achieving more than 3% increase in Top-1 accuracy with less MACs.

BurgerFormer-Small [52] is the only NAS-designed architecture able to obtain competitive results with respect to our S2 model in terms of accuracy. However, its search time is orders of magnitudes higher, and the network has significantly more parameters (+26%) and MACs (+50%).

Notably, our architectures largely outperforms EfficientFormerV2, with an increase in Top-1 accuracy of more than 3% across all model sizes.

4.3. Ablation Study

Correlation in NAS Benchmarks. The rank correlation between training-free metrics and the test accuracy on common benchmark datasets for NAS is an interesting aspect to consider. In particular, Table 4 shows a comparison of the correlation between CIFAR-10 Top-1 accuracy and the rank given by different state-of-the-art training-free metrics on two common NAS benchmarks, NATS-Bench [12] and NAS-Bench-101 [53].

The NAS-Bench-101 dataset, which contains roughly 400,000 convolutional topologies, is used for comparison in

Model	Type	Design	Search Time	Params [M]↓	MACs [G]↓	Epochs↓	Top-1 (%)↑
XCiT-N12 [3]	Hybrid	Manual	-	3.0	0.5	400	69.9
MobileViT-XS [34]	Hybrid	Manual	-	2.3	0.7	300	74.8
EdgeViT-XXS [8]	Hybrid	Manual	-	4.1	0.6	300	74.4
MobileFormer-96M [7]	Hybrid	Manual	-	4.6	0.1	450	72.8
EfficientFormerV2-S0 [23]	Hybrid	Auto	> 8 GPU days	3.5	0.4	300	71.8 [†]
ESFormer-S0 (ours)	Hybrid	Auto	0.75 GPU hours	3.5	0.4	300	75.5
DeiT-T [47]	Transformer	Manual	-	5.9	1.2	300	72.2
XCiT-T12 [3]	Hybrid	Manual	-	7.0	1.2	400	77.1
MobileViT-S [34]	Hybrid	Manual	-	5.6	2.0	300	78.4
EdgeViT-XS [8]	Hybrid	Manual	-	6.7	1.1	300	77.5
LeViT-128S [16]	Hybrid	Manual	-	7.8	0.3	1000	76.6 [◊]
MobileFormer-151M [7]	Hybrid	Manual	-	7.6	0.2	450	75.2
Edge-NeXt-S [33]	Hybrid	Manual	-	5.6	1.0	300	78.8
TF-TAS-Ti [57]	Transformer	Auto	0.5 GPU days	5.9	1.4	300	75.3 [◊]
ViTAS-DeiT-A [43]	Transformer	Auto	~ 8 GPU days [‡]	6.6	1.4	300	75.6
GLiT-Tiny [5]	Hybrid	Auto	> 10 GPU days [‡]	7.2	1.4	1000	76.3 [◊]
BurgerFormer-Tiny [52]	Hybrid	Auto	11 GPU days	10	1.0	300	78.0
EfficientFormerV2-S1 [23]	Hybrid	Auto	> 8 GPU days [‡]	6.1	0.7	300	75.6 [†]
ESFormer-S1 (ours)	Hybrid	Auto	0.75 GPU hours	5.9	0.9	300	78.8
LeViT-192 [16]	Hybrid	Manual	-	10.9	0.7	1000	80.0 [◊]
MobileFormer-508M [7]	Hybrid	Manual	-	14.0	0.5	450	79.3
XCiT-T24 [3]	Hybrid	Manual	-	12.0	2.3	400	79.4
EdgeViT-S [8]	Hybrid	Manual	-	11.1	1.9	300	81.0
ViTAS-Twins-T [43]	Hybrid	Auto	~ 8 GPU days [‡]	13.8	1.4	300	79.4
BurgerFormer-Small [52]	Hybrid	Auto	11 GPU days	14.0	2.1	300	80.4
EfficientFormerV2-S2 [23]	Hybrid	Auto	> 8 GPU days [‡]	12.6	1.3	300	78.31 [†]
ESFormer-S2 (ours)	Hybrid	Auto	0.9 GPU hours	11.1	1.4	300	80.4

Table 3: Results for ImageNet-1k. All models are tested with standard resolution 224x224 except for MobileViTs [34], for which the resolution is 256x256. ◊ Trained with distillation. † Trained with original training configuration w/o distillation. ‡ Search time is a conservative estimate, actual values not reported in original papers. † stands for the higher the better. ↓ stands for the lower the better.

Table 4a, while the NATS-Bench search space, containing over 30,000 architectures with same topology and different sizes, is used for the comparison in Table 4b.

The results demonstrate the exceptional capability of Entropic Score in determining suitable network topologies, as shown by its high correlation with accuracy, which is almost two times greater than the one achieved by NASWOT [35]. Still, Table 4b shows how Entropic Score lacks the ability to determine the size of the architecture, an area where LogSynflow [4] instead excels. Similar findings can be appreciated in Figure 2, which reports the CIFAR-10 Top-1 accuracy with respect to the rank given by Entropic Score (Figure 2a) and by LogSynflow (Figure 2b) in a topological and size search space respectively.

This also vouches for the complementarity of the two adopted metrics (see Figure 2).

Search Ablation. To better showcase the advantages of us-

ing Entropic Score as a search metric, we extend the search space with an additional topological choice by incorporating a standard Residual Bottleneck block [18].

This block is not suitable for mobile-sized networks and it would be rightly overlooked by standard training-based NAS algorithms that rely solely on validation accuracy as a supervisory signal. However, training-free NAS approaches that employ proxy metrics could consistently choose this type of block due to lack of accuracy information, resulting in poor performances of the final architecture. Instead, we show that Entropic Score is able to overcome this limitation.

We ablate our decoupling algorithm by performing several searches with different combinations of metrics (see Table 5). In particular, we compare a search guided solely by LogSynflow, a search that seamlessly combines LogSynflow and Entropic Score and our proposed algorithm. The hardware constraints were set to a maximum of 6 millions

Metric	Kendall $\tau \uparrow$	Spearman $\rho \uparrow$
NASWOT [35]	0.26	0.37
LogSynflow [4]	0.31	0.45
Entropic Score (ours)	0.50	0.68

(a) Correlation w.r.t. a *topological* search space.

Metric	Kendall $\tau \uparrow$	Spearman $\rho \uparrow$
NASWOT [35]	0.45	0.63
LogSynflow [4]	0.76	0.92
Entropic Score (ours)	0.03	0.04

(b) Correlation w.r.t. a *size* search space.

Table 4: Kendall and Spearman rank correlation between training-free metrics and CIFAR10 Top-1 (%) accuracy, evaluated on a) NAS-Bench-101 [53] topological search space and b) NATS-Bench [12] size search space. \uparrow stands for the higher the better. Entropic Score shows to be particularly suitable for topology definition. On the other hand, it lacks the ability of dimensioning the architecture, where LogSynflow excels.

LogSynflow	Entropic Score	Decoupling	Params [M] \downarrow	MACs [G] \downarrow	Top-1 (%) \uparrow
\checkmark	\times	\times	6.00	0.86	72.4
\checkmark	\checkmark	\times	5.92	0.94	75.7
\checkmark	\checkmark	\checkmark	5.97	0.96	77.8

Table 5: Ablation on different configurations of the search algorithm with the extended search space containing Residual Bottlenecks. Top-1 (%) accuracy on ImageNet-1k is reported. \downarrow stands for the lower the better. \uparrow stands for the higher the better.

parameters, focusing on medium sized candidates.

In Table 5, it can be observed that the straightforward combination of LogSynflow and Entropic Score as guiding metrics already results in a significantly higher accuracy compared to the baseline configuration that relies on LogSynflow only, with an improvement of over 3%. The decoupled search strategy, allowing for specialisation of the metrics, leads to even higher-performing architectures, with an additional consistent improvement of 2%.

5. Limitations

The limitations of the proposed approach should be acknowledged. Although the results demonstrate the efficacy of Entropic Score in discovering high-performing neural network topologies, it is a training-free metric and therefore only a proxy for the actual performance of the architecture. Hence, it is likely that, if larger computational resources are available, even better networks can be discovered by including training in the search process.

Additionally, while Entropic Score excels in identifying high-performing network topologies, it does not show ability in determining network dimensions (see Table 4) and must be combined with other metrics to obtain satisfying results.

6. Conclusions

In this work, we present a novel efficient training-free NAS framework leveraging an original metric, Entropic Score, to guide the search process on a flexible and fine-grained search space.

Entropic Score demonstrates to be particularly suitable to design the topology of the networks and it is combined with LogSynflow to account for the architecture size in an original decoupled fashion. Decoupling the design of topology and size allows each metric to focus on its strengths, leading to a more targeted and precise search, and an overall higher accuracy of the searched models.

The discovered family of tiny Hybrid Transformers, named ESFormers, proves to be competitive with respect to the state-of-the-art in neural network design. ESFormers outperform not only hand-designed networks but also training-based NAS approaches. Remarkably, the search time is reduced to less than 1 GPU hour, a 12x improvement with respect to the previous fastest NAS method.

Future research directions can involve the development of more precise proxies for the performance of the architectures and the extension of the training-free framework to more complex tasks such as Segmentation or Detection.

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