

## 3D Modeling of Highway Guardrails for Sight Distance Assessment

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# 3D modelling of highway guardrails for sight distance assessment

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## 26    **Abstract**

27    Safety barriers limit the severe consequences to occupants of vehicles leaving the roadway from  
28    colliding with obstacles, yet they may significantly reduce the available sight distance (*ASD*). A  
29    procedure was devised to accurately recreate highway guardrails in three dimensions (3D), fitting the  
30    barriers onto the curve roadsides. The effect of these devices on the reduction of the *ASD* was thus  
31    evaluated in a set of case studies comprising different curve radii overlapped with different vertical  
32    alignments and combined each with two safety barriers in two-lane rural roads. The 3D models of  
33    highway curves with the selected guardrails were created in a Geographic Information System. Then,  
34    a geoprocessing model was used to compute the *ASD*. The results made possible to quantify the *ASD*  
35    reduction produced by the barrier with higher containment level in relation to the highway design  
36    parameters, which can assist authorities in developing more comprehensive safety device standards.

37

## 38    **Keywords**

39    Guardrails, Highways, Sight distance, Road safety, 3D modelling

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## 40 Introduction

41 Road restraint systems are safety devices aimed at protecting drivers and occupants from the  
42 consequences of vehicle departure from the carriageway, absorbing the impact energy. Since they  
43 contain out-of-control vehicles within the road, the even more serious consequences resulting from  
44 an impact against roadside fixed objects or the vehicle rollover are avoided (AASHTO 2018).

45 Road restraint systems are installed along medians and roadsides, so they limit the driver's  
46 ability to see the roadway ahead (Wang et al. 2017). Steinauer and Mayer (1999) observed that on  
47 left-hand curves on German motorways crashes are more frequent than on the counterpart right-  
48 hand curves due to the sight-distance reduction caused by the median barriers. The limitation of the  
49 available sight distance (*ASD*) is often in contrast with the need to guarantee a sufficiently long visible  
50 portion of the road ahead where to complete manoeuvres safely. As a result, road designers must  
51 satisfy both needs adopting adequate barriers and geometric characteristics preserving a minimum  
52 *ASD* from potential conflict points and/or obstacles along the driving path (AASHTO 2018; Ministerio  
53 de Fomento 2016; Ministero delle Infrastrutture e dei Trasporti 2001). Sight distance is one of the  
54 most important elements not only in the road design but also in the road management to the aim of  
55 traffic safety (Castro et al. 2016). Montella (2001) advocated cost-benefit analyses to choose the most  
56 appropriate traffic containment device in terms of safety performance. Consequently, given the  
57 effects of safety barriers on the *ASD*, it must be included in such analyses (De Santos-Berbel et al.  
58 2018).

59 The installation and performance requirements of safety barriers in European countries are  
60 regulated by European and national standards. As stated by European standards (CEN 2002, CEN  
61 2011a; b, CEN 2012), barriers are classified according to several containment levels, the entity of the  
62 deflection of the system and classes of dissipated impact energy. However, each Member State  
63 imposes different minimum requirements based on the road characteristics and operating traffic  
64 conditions (Ministerio de Fomento 2009, 2014; Ministero delle Infrastrutture e dei Trasporti 2004).  
65 Hence, in similar roads operating under similar traffic conditions, barriers of different characteristics

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may be installed in the same European country, as well as among countries. In this sense, barriers that oversize the minimum standard requirements may be selected in a precautionary way while significantly altering sight-distance conditions.

The selection of roadside barriers for new construction or safety upgrading involves contemplating the combined effect of highway geometrics with limited sight distance (AASHTO 2011). Sarhan and Hassan (2012) investigated the effect of different concrete barriers on the *ASD* for the stopping maneuver. Nevertheless, studies addressing the impact and consequences in terms of sight distance of installing different guardrails, which have a more complex three-dimensional (3D) shape than concrete barriers, have not been found in the literature. Furthermore, it has been evidenced that small differences in accuracy of 3D road items might produce significant variations in the *ASD* estimation (Bassani et al. 2019; Iglesias et al. 2019). As a consequence, the 3D modelling of road barriers must be carried out with the highest accuracy and precision.

This research aims to devise an advanced procedure to accurately recreate highway sections with guardrails in 3D. Moreover, the procedure was tested for evaluating the effect of two different guardrails on the *ASD* on curves in relation to the highway design parameters.

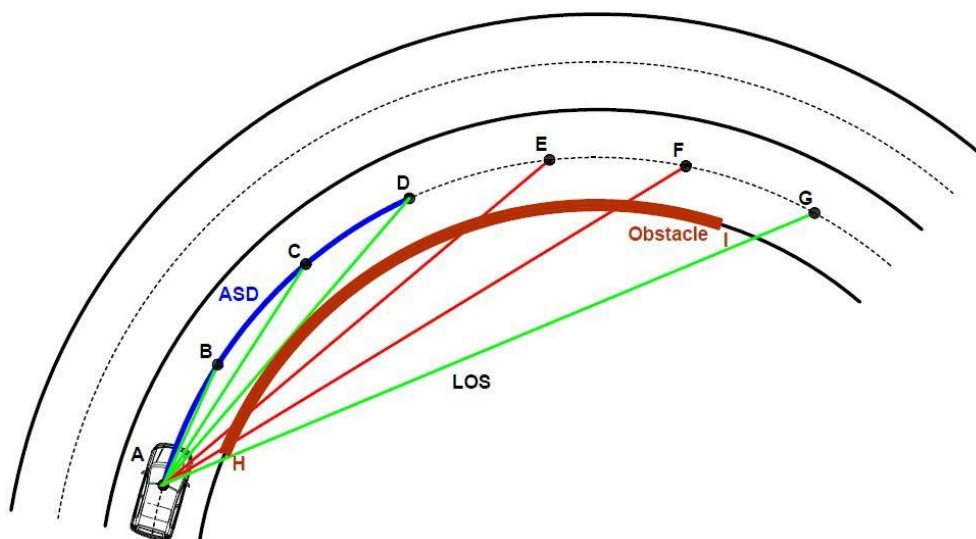
The paper is divided into five sections. The introduction is followed by a review of the current state of the art. A subsequent section outlines the procedure devised to recreate the guardrails and describes the organization of the case studies. The next section summarizes and discusses the results obtained from the study. Conclusions and brief considerations about future research are presented in the last section.

## **Related works**

The *ASD* is the maximum length of the road stretch ahead measured along the future path that the driver can see in the presence of sight obstructions, i.e. elements of the roadway and/or the roadside (Castro et al. 2016). **Figure 1** illustrates how the *ASD* is measured along the vehicle trajectory as the distance between the farthest point visible (*D*, detected from the intersection between the line of

sight – LOS – and the trajectory itself) and the point of view (A). From the point of view A, straight lines may be built to link target points along the future path (B, C, D, ...G); lines AB, AC, ..., and AG are sight lines from the driver's eyes. Since the lines AE and AF intersect the sight obstruction (the HI element), the driver cannot see the road stretch from E to F. Hence, he/she can only see the sections from A to D and from G: the *ASD* is, therefore, the arc length from A to D.

For safety reasons, the *ASD* must be greater than the distance used to stop the vehicle before hitting an unexpected object along the lane (i.e., the stopping sight distance, *SSD*). Consequently, the *ASD* may be considered in the evaluation of safe speed limits. The comparison between *ASD* and *SSD* allowed assessing the influence of sight distance on road safety. Ibrahim and Sayed (2011) incorporated stochastic risk measures due to insufficient sight distance to a crash prediction model to evaluate the potential impact of horizontal curve design on the collision frequency. By analysing top crash-prone segments, Gargoum and El-Basyouny (2020) showed that the crash frequency is 2 to 3 times higher where the required *SSD* is not met.



**Figure 1.** Graphical definition of the available sight distance (*ASD*).

For the *ASD* analysis, Spanish and Italian highway design standards (Ministerio de Fomento 2016; Ministero delle Infrastrutture e dei Trasporti 2001) provide values for the height of the driver's

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eye and the height of a possible obstacle, with the driver's head position located at 1.1 m above the pavement surface. Different obstacle heights are assumed in the assessment of *ASD* to check the compliance with the *SSD* requirements: 0.1 m with the Italian standard, and 0.5 m with the Spanish one. For research purposes, the heights of target may be differentiated from the standard values. De Santos-Berbel and Castro (2018) set the driver's eye heights at 1.5 m and 2.0 m to simulate sight-distance scenarios with heavy vehicles in the vicinity of underpasses, producing relevant variations in the *ASD* outputs.

The *ASD* depends on cross-section elements, roadside features, and horizontal and vertical alignment (Ismail and Sayed 2007). On existing roads, reduced sight distance may be caused by inadequate geometric design, changes in the initial roadside conditions due to natural or human actions, or both (De Santos-Berbel et al. 2013).

Although most current design policies contemplate the two-dimensional (2D) approach to evaluate the *ASD*, the literature suggests that a 3D approach is much more reliable to avoid overestimation or underestimation of the *ASD* (Castro et al. 2017). De Santos-Berbel et al. (2018) studied and compared the differences between the output of 2D and 3D *ASD* analyses produced by concrete barriers on curves on existing highways. The results found significant differences between both procedures. Particularly, the superelevation, the effect of which could be included in the 3D procedure, was found to affect the results. Papadimitriou et al. (2018) highlighted the need to consider the combined effect of 3D alignments alloys and the presence of containment devices.

Many methods and algorithms have been developed and validated for the evaluation of the *ASD*. Several authors have proposed *ASD* estimation procedures based on modelling the surface of the roadway and roadside features to recreate the highway and its environment (Castro et al. 2014; Ismail and Sayed 2007). Liu (2013) developed an analytical method to determine the available sight distance on combinations of vertical and horizontal curves in the presence of roadside barriers. These procedures have shown limitations to represent overhanging features in the road environment. Alternatively, Campoy-Ungría (2015) suggested an *ASD* estimation method based on prismatic line-of-

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sight buffers launched directly on a high-density LiDAR cloud of points, not requiring any terrain surface. More recently, fully 3D methods have been developed and validated to obtain reliable *ASD* results (Gargoum et al. 2018; Ma et al. 2018; De Santos-Berbel and Castro 2018).

Some recent investigations have been focused on the use of mobile laser scanning (MLS) data to obtain point clouds to be used to accurately create 3D models of real driving scenarios along road sections (Alcón Gil et al. 2021; Bassani et al. 2015; Ma et al. 2018; Shalkamy et al. 2020) and intersections (Jung et al. 2018). The difficulties inherent in the use of MLS techniques stem, on the one hand, from the strong dependence of the *ASD* analysis on the accuracy of the objects modelled in the near environment and its modelling procedure to subsequently obtain realistic *ASD* values. Hence, a dense cloud of points is required to enable a proper modelling of the shape of elements that may represent a sight obstruction (Bassani et al. 2019; Iglesias et al. 2019). As a result, a significant amount of data and storage capacity are necessary, with a significant share of data points that are not effectively necessary for the analysis (i.e., inefficient). On the other hand, the use of MLS is, in principle, limited to real scenarios and is not suitable to be used in road design scenarios. Nevertheless, the procedure utilized in this study is capable of incorporating 3D features derived from MLS surveys along with virtual new elements to recreate different scenarios (Alcón Gil et al. 2021; De Santos-Berbel and Castro 2018).

To lighten the computational burden and related costs to carry out sight distance calculation, Ma et al. (2019) have introduced the use of a convolutional neural network that enables the estimation of the *ASD* using far fewer points. This algorithm improves the above reported inefficiencies related to the use of large databases from MLS, partially solving the former of the two issues abovementioned.

Spatial analysis and environment modelling capabilities of geographic information systems (GIS) have led to the development of *ASD* estimation procedures (Khattak and Shamayleh 2005). Castro et al. (2011) provided a 3D approach based on viewsheds to evaluate *ASD* by using GIS tools. Later on, Castro et al. (2014) provided a more efficient procedure based on algorithms that iterated lines of



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sight. Bassani et al. (2016, 2019) evaluated the *ASD* in an urban road scenario where several sight obstruction types are present, intending to highlight and compare the computational efficiency, advantages and drawbacks of GIS and numerical computing codes.

The use of a GIS in highway sight distance studies can help solve part of the difficulties in the use of traditional design software because it can be employed to carry out other geometric and safety analyses. For example, consistency and safety analyses are carried out overlapping with GIS the information coming from crash counts, operating speeds, traffic data, road features, and geometric characteristics of a highway (Castro and De Santos-Berbel 2015; Iglesias et al. 2016). Furthermore, the detection of shortcomings and hidden dips in the 3D alignment can also be carried out in the GIS environment (Castro et al. 2017; Castro and De Santos-Berbel 2015). Road design standards and guides can be used in a GIS to generate realistic 3D road models starting from 2D data including centreline and basic cross-sectional information (Wang et al. 2014). Current GIS applications are robust enough to model road elements and obtaining results comparable to those coming from sight inspections. Finally, GIS is a flexible tool that can also overcome the limitation of MLS based techniques because it can easily include 3D sight obstructions, e.g. objects in the roadside like poles, installations, and safety barriers.

## **Methodology and materials**

This section outlines the procedure to build up the 3D model of the horizontal curves with the selected guardrails for the assessment of the *ASD*. The computer software used to analyse the 3D models is also described.

### ***3D modelling: barrier design***

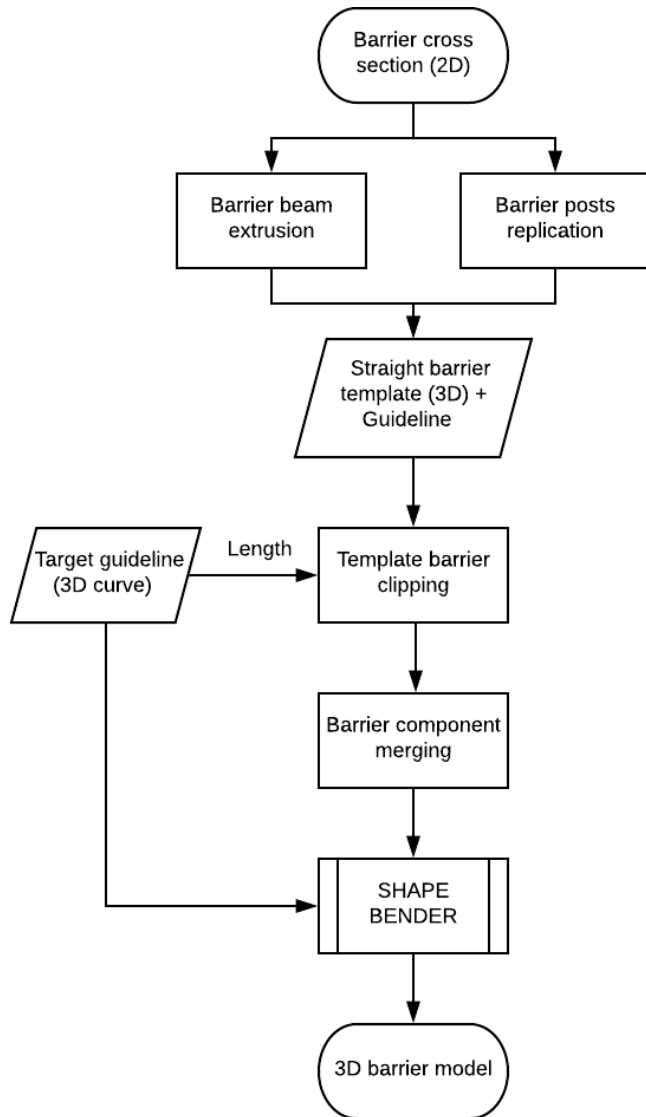
The importance of accurately and precisely modelling the road and its environment in 3D, guardrails included, stems from obtaining reliable results from the analysis. In this sense, these devices must be accurately recreated and adapted to the roadside for any given highway alignment layout. The

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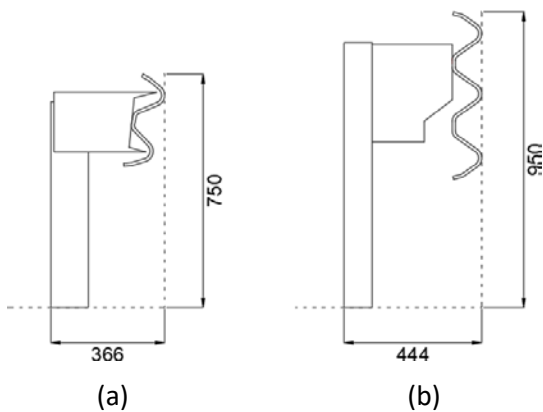
assessment of the *ASD* contemplated two different types of guardrails. The first one is a 2-wave N2-type guardrail, which reflects the guardrail typically installed on Spanish two-lane rural highways. The second one is a 3-wave H2-type guardrail, widely used in Italy on the same road type. The process devised to create the 3D barrier models is illustrated in **Figure 2**. All the relevant components of their profile were drawn on computer-aided design software. It is worth noting that the considering elements must be represented with closed lines to facilitate the operations in 3D drawing software used later.

The cross-section drawings displayed in **Figure 3** were imported into SketchUp Pro to create the 3D models. Then, the barrier beam was extruded along a straight guideline perpendicular to the plane containing the beam cross-section. This guideline, represented by the red dotted line in **Figure 4**, serves in turn as the reference line for the installation of the barrier since it is located at the same height as the base of the posts and in the same vertical position as the generating line of the beam closest to the road centreline. Next, the barrier posts were replicated and inserted at the specified fixed distances throughout the barrier (4 m for the N2 type, 2 m for the H2 type), thus obtaining the 3D model of the guardrails displayed in **Figure 4**.

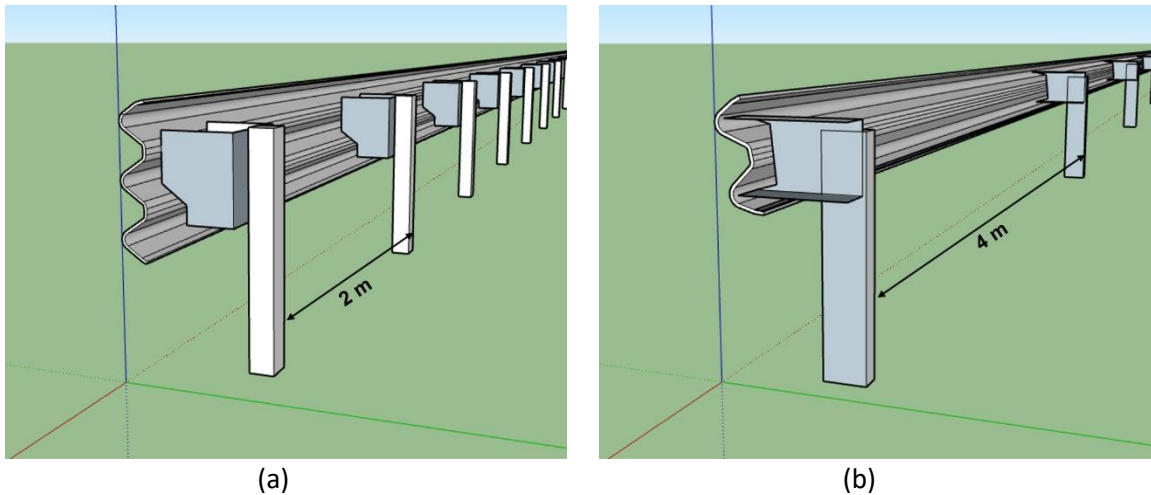
The straight barrier displayed in **Figure 4** serves as a template to create the required barrier models for any highway alignment. SketchUp Pro was selected to take advantage of the CLF Shape Bender extension, which makes it possible to adapt a given shape, not necessarily with a homogeneous cross-section, to a 3D curve given a guideline for the original shape and another guideline for the target shape (Trimble 2013).



**Figure 2.** Flowchart of the 3D barrier model creation process.

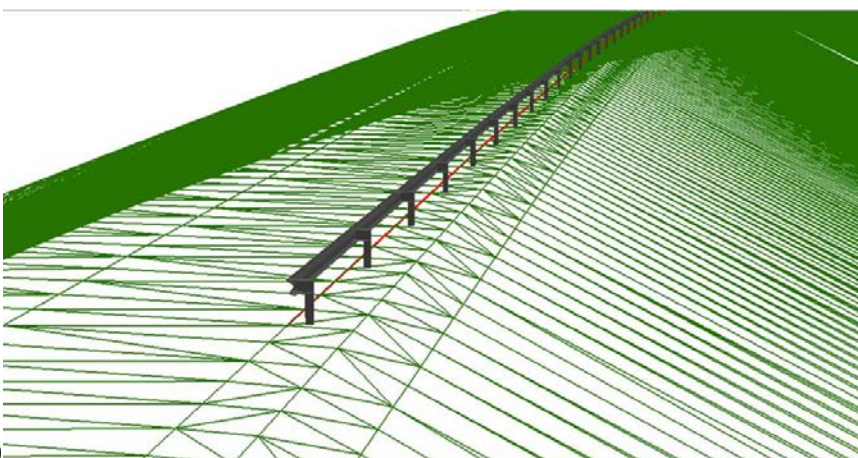


**Figure 3.** Cross-sections of N2 (a) and H2 (b) metallic barriers (unit of measurement: mm).



**Figure 4.** 3D view of N2 (a) and H2 (b) selected guardrails in SketchUp Pro.

To create a barrier that suits the highway curve in 3D, the 3D curve featuring the roadway inner edge was imported into SketchUp. Next, for producing a barrier without longitudinal distortion, the straight barrier template and its guideline were clipped with length equal to that of the target guideline. Then, all the resulting guardrail components were merged into a single object as required to launch the Shape Bender extension. The 3D guardrail models thus produced were exported as Collaborative Design Activity (COLLADA) format and then imported into a multipatch feature in ArcScene (3D GIS environment), where they were placed in their final position (**Figure 5**). A multipatch feature is a GIS entity whose specific data represent the outer surface of an object, which occupies a volume in the 3D space (ESRI 2008).



**Figure 5.** 3D view in ArcScene of N2 guardrail inserted on the TIN model and fitted to the roadside (red line).

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## 232 ***Geoprocessing model***

233 Whereas the feature classes representing different types of barriers as visual obstructions that  
234 comprise the 3D model were laid out in the 3D environment of ArcScene, the evaluation of the ASD  
235 was run in ArcMap 10.3. This allowed boosting computation performance while maintaining the 3D  
236 nature of the highway model. Numerical results were obtained by using a GIS geoprocessing model  
237 developed and validated by the authors (Iglesias et al. 2016; De Santos-Berbel and Castro 2018). This  
238 geoprocessing model is based on tools from the 3D Analyst extension of ArcMap and it permits to  
239 consider 3D visual obstacles. First, “Construct sight lines”, which connects the positions in space of the  
240 driver’s eye point and the target points (ESRI 2021a). Then a sequential automatic selection of the  
241 generated line feature class input the “line of sight” tool along with the elevation model and the  
242 multipatch feature class (ESRI 2021b). It evaluated whether each line of sight is obstructed by any of  
243 the model features and, if so, returns a new point feature class containing the exact position in space  
244 where the lines of sight were obstructed. In addition, the geoprocessing model outputs the sight  
245 distance evaluation results from which the ASD values are retrieved.

246       The data required to execute this geoprocessing model includes the theoretical path followed  
247 by a vehicle (with stations spaced 5 m apart) and the elevation model which recreates the highway  
248 and its roadsides. In general, two types of elevation models are available: digital terrain models (DTM)  
249 and digital surface models (DSM). A DTM is a 3D representation of the terrain surface which includes  
250 exclusively the elevation of the bare ground, without vegetation, traffic signs, or buildings. On the  
251 other hand, DSMs consider the structures on the surface, also detecting overhanging features.  
252 Nevertheless, when overhanging features are present by the roadsides (as in the case of safety  
253 barriers), the intrinsic features of DSMs do not support two points on its surface having the same  
254 horizontal projection and different elevation values (Iglesias et al. 2016; De Santos-Berbel and Castro  
255 2018). To overcome this problem, the highway 3D model was built up combining a DTM and fully-3D  
256 modelled landscape features. The former was built up in GIS from a cloud point created using CLIP  
257 version 1.29 road design software (TOOL S.A. 2013). The point cloud was created from the most

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relevant points of road cross-sections spaced 1 meter apart. Next, a triangular irregular network (TIN) (surface defined by the mesh in **Figure 5**) was built considering the point cloud as the node set. The later comprises the multipatch feature classes modelling the guardrail as a sight obstruction. The procedure allows to include mass standardized constructive elements into the highway 3D model in the GIS environment. Therefore, the method hereby presented provides reliable results thanks to the incorporation of lifelike-modelled 3D objects.

It must be noted that guardrails do not constitute a simple continuous obstacle like vertical surfaces (e.g., walls, rigid concrete barriers), but they might enable the driver to perceive the road ahead through the spaces between posts beneath the barrier beam. In this sense, the capability of the geoprocessing model to return the 3D position of the visual obstruction and identify the visual obstacle that obstructed each line of sight made it possible to accurately assess the *ASD* in the presence of guardrails contemplating its complex 3D shape.

Furthermore, the driver's eye height and the target height are two required input parameters of the geoprocessing model. Their values were taken according to the Spanish highway design standard, as 1.1 and 0.5 m, respectively (Ministerio de Fomento 2016).

The algorithm first launches sightlines connecting the driver's point of view and targets located along the vehicle path ahead, up to a prespecified maximum distance. Next, it checks whether the sightlines are obstructed or not by either the DTM or the inserted multipatch features and retrieves the *ASD* values.

## **Experimental design**

To test the procedure for building up 3D models, a set of highway alignments was created. Nine horizontal curves were designed with different radius, each one connected to spirals at both ends. Two alternative vertical profiles were designed for each curve: a flat-grade profile and a profile with vertical curves overlapped to each horizontal curve according to the alignment coordination principles (Ministerio de Fomento 2016; Ministero delle Infrastrutture e dei Trasporti 2001). The cross-section

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consists of a 7-m wide travelled way with two lanes (3.50 m each), one per driving direction, and 0.5 m-wide shoulders. Since the guardrail was placed in such a way that the horizontal projection of the innermost generatrix of the beam coincides with the outer edge of the shoulder, the lateral offset with respect to the travelled way was 0.5 m. In terms of design speeds, radii, and superelevation of curves, two categories of roads can be distinguished, the so-called *Group 2* and *Group 3* according to the Spanish standard denomination for undivided highways (Ministerio de Fomento 2016).

The geometric features of the horizontal curves are provided in Table 1. The length of each curve has been laid out to ensure that the ends of the lines of sight that determine the minimum *ASD* associated to the curve lie within the bounds of the circular arc of the curve on both travelling directions. Table 1 also includes the parameter  $K_V$  (equation 1) of the overlapped vertical curve. Negative  $K_V$  values correspond to vertical crest curves while positive ones correspond to vertical sag curves. Design speeds in *Group 2* range from 120 to 80 km/h at intervals of 10 km/h. In *Group 3*, design speeds range from 80 to 50 km/h. The design speed values are associated to the minimum radius allowed in a highway segment as indicated in Table 1.

$$K_V = 100 \cdot L / \theta \quad \text{Eq. 1}$$

where  $K_V$  is the vertical curve parameter in m,  $L$  is the length of vertical curves in m, and  $\theta$  is the absolute value of the algebraic difference between the outbound  $i_2$  and inbound  $i_1$  grades in %.

To carry out the sight-distance analysis using the geoprocessing model, either guardrail model was set by the inner roadside of each curve. The *ASD* estimation was repeated for both travelling directions.

**Table 1.** Geometric characteristics of the horizontal curves. The negative value of  $K_V$  indicates a crest vertical curve (group 2), a positive value represents a sag vertical curve (group 3).

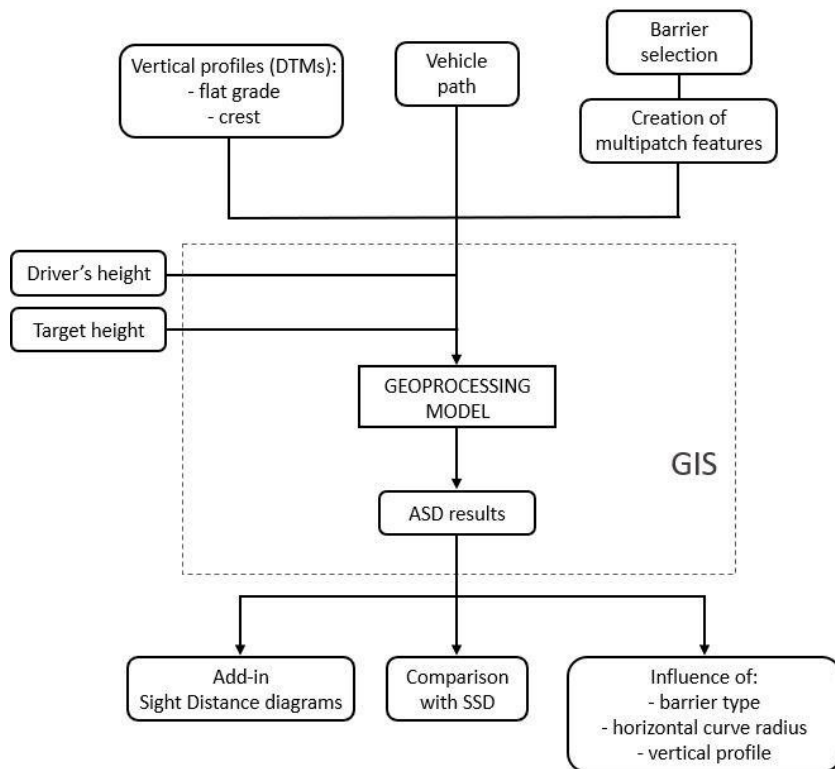
Group	Section	Horizontal radius (m)	Design speed (km/h)	$K_V$ (m)	Superelevation (%)	SSD (m)
2	Curve 1	700	120	- 38467.98	8	261.49
	Curve 2	550	110	- 30218.00		216.79
	Curve 3	450	100	- 24718.02		178.59
	Curve 4	350	90	- 19218.05		145.48
	Curve 5	250	80	- 13718.10		116.85
3	Curve 6	265	80	+ 14617.94	7	116.85
	Curve 7	190	70	+ 9515.16		91.17
	Curve 8	130	60	+ 6750.37		69.67
	Curve 9	85	50	+ 4198.36		51.73

As previously stated, the *ASD* along a highway section must meet the distance needed for vehicles to stop (i.e.,  $ASD \geq SSD$ ). *SSD* is measured from the driver's position at the time when the obstruction appears and justifies the braking. It includes two contributions: the distance covered by the vehicle from the instant the driver perceives the obstacle to the instant the brake is applied (i.e., the perception and reaction distance) and the distance needed to stop from the instant the braking maneuver begins (i.e., the braking distance). *SSD* in m is evaluated according to Equation 2:

$$SSD = \frac{V \cdot t}{3.6} + \frac{V^2}{254 \cdot (f_I + i)} \quad \text{Eq. 2}$$

where  $V$  is the design speed in km/h,  $t$  is the perception and reaction time (2 s, according to the Spanish standard (Ministerio de Fomento 2016)),  $f_I$  is the longitudinal friction coefficient (as a function of the design speed), and  $i$  is the longitudinal grade in %. Table 1 provides *SSD* values for this experiment. In this assessment, the longitudinal grade was neglected due to its small values. **Figure 6** gives the flow chart of the sight distance analysis.





**Figure 6.** Flow chart of the research study.

By setting the vehicle trajectory and the roadside features, the geoprocessing model elaborated the sight distance diagrams with both profiles. Once the *ASD* values had been extracted, the impact of the barrier type on the *ASD* in function of the horizontal curve radius and the vertical profile was determined.

## Results and discussion

The minimum *ASD* values obtained for each alignment on either travelling direction combined in turn with either guardrail model have been extracted. The aforementioned capability of the geoprocessing model to identify the position and the visual obstacle at which lines of sight are intercepted made it possible to assert that in the case studies the *ASD* limitation was produced by the barrier beam. Although lines of sight might pass through the gap between the barrier posts, it was checked that these lines did not affect the *ASD* output since the limiting feature was found to be the barrier beam in all cases.

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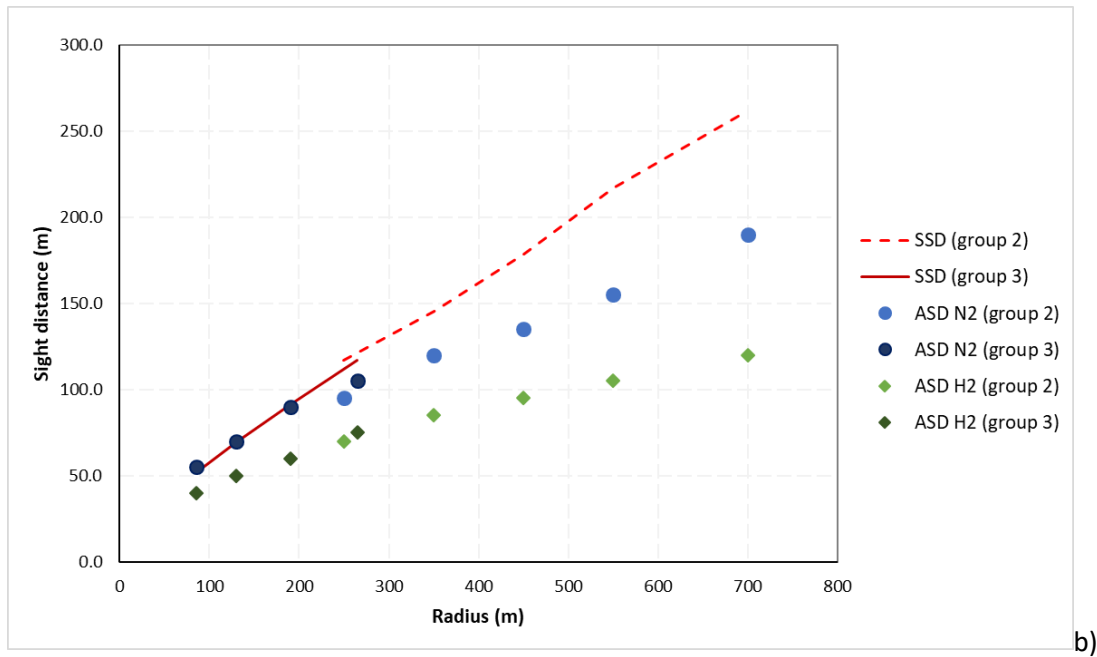
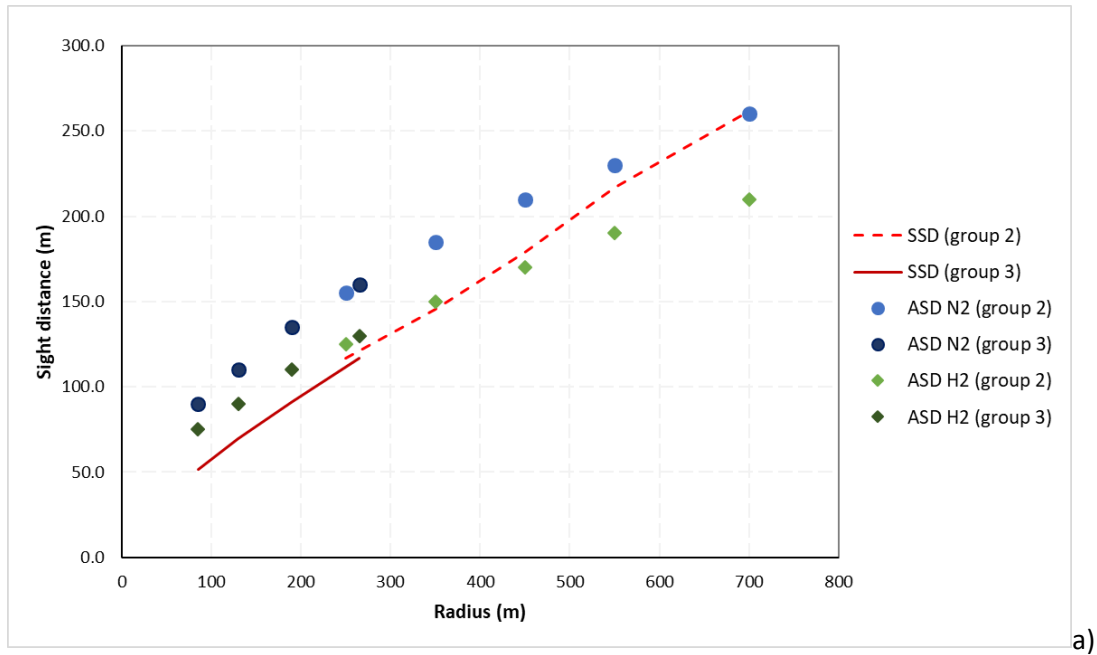
First, horizontal curves overlapped with the flat-grade profile were analyzed with either barrier, discerning between left-hand and right-hand curves (**Figure 7**). Considering that in the absence of visual obstructions the *ASD* would be unlimited, a reduction of the *ASD* is observed in all the curves due to the presence of barriers.

On left-hand curves overlapped with flat-grade profile (**Figure 7a**), the *ASD* is greater than the required *SSD* in all group 3 curves (those with smaller radius) with both barrier types. A greater decrease of the *ASD* with the H2 guardrail due to its higher size is evident. This reduction in *ASD* increases as the radius of the curve increases too. For curves of Group 2, the *ASD* met the required *SSD* in the presence of the 2-wave N2 barrier, except for the curve with  $R = 700$  m ( $ASD = 260$  m vs.  $SSD = 216.8$  m). The 3-wave H2 barrier does not allow the *ASD* to meet the required *SSD* in curves with a larger radius (e.g.  $ASD = 210$  m vs.  $SSD = 261.5$  m for  $R = 700$  m).

In right-hand curves (**Figure 7b**), barriers do not guarantee the required *SSD* in almost all the analysed cases, with a greater obstruction given by the 3-wave H2 barrier. The greatest sight distance deficits are observed for the largest radii: with the H2 barrier, the *ASD* values are lower than half of the required *SSD* (e.g.  $ASD = 120$  m vs.  $SSD = 261.5$  m for  $R = 700$  m). The N2 guardrail provides *ASD* always larger than *SSD* only curves of smaller radius (e.g. group 3,  $ASD = 55$  m vs.  $SSD = 51.7$  m for  $R = 85$  m).

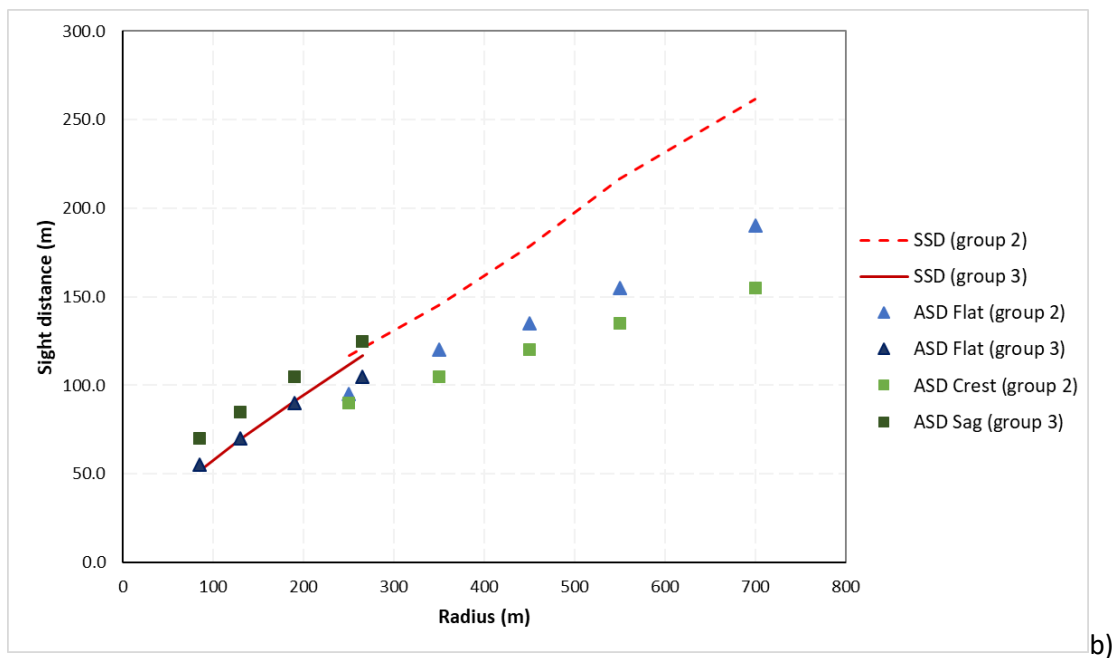
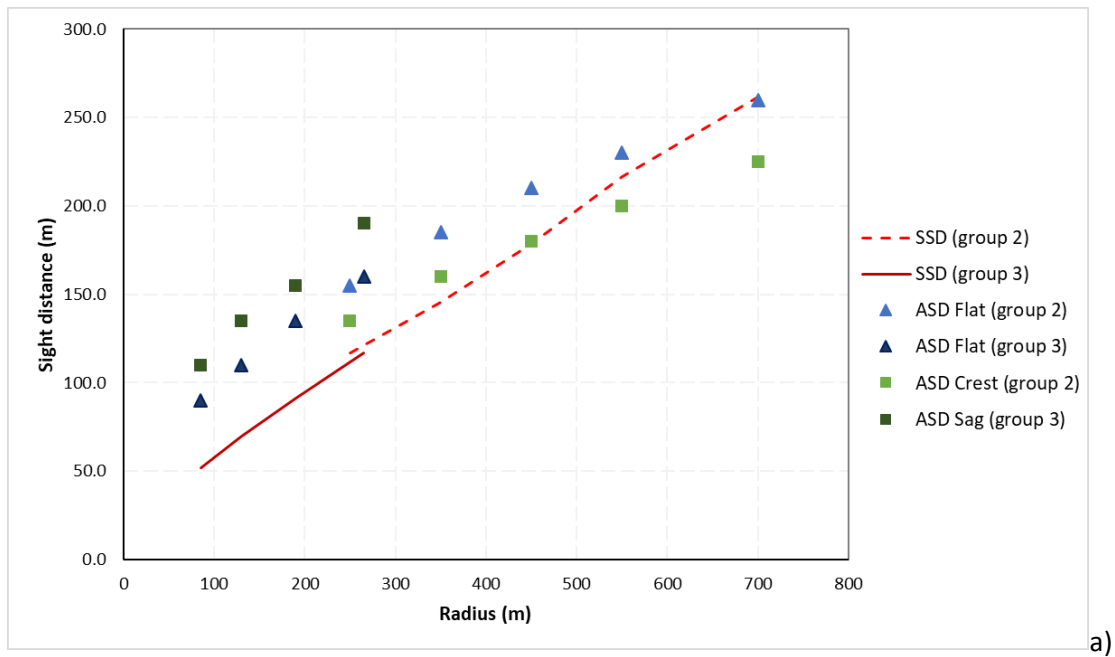
As expected, results depict that the installation of 2-waves guardrails is less unfavorable than the installation of 3-waves ones in terms of sight distance. All else being equal, the *ASD* is greater in left-hand bends, while in right-hand curves it is more difficult to guarantee it, especially in curves with larger radii.

Since there are two different cases for vertical profiles (flat-grade and with vertical curves), it is possible to compare the effect of the same barrier in different vertical alignments. Figure 8 shows the analyses for N2 barrier, while Figure 9 those for H2 guardrail.



**Figure 7.** Sight distance analysis as a function of the radius on horizontal curves overlapped with flat grade: a) left-hand curves, b) right-hand curves.

Considering the N2 barrier in left-hand curves (Figure 8a), the ASD is greater than the required SSD in all group 3 curves for both types of vertical profiles (flat and sag). The greatest ASD values are reached in the non-flat profile, with sag vertical curves. For group 2 curves the SSD is always guaranteed in the flat-grade terrain. However, the vertical profile with crest curves does not allow the ASD to meet the required SSD in curves with a larger radius (e.g.  $ASD = 225$  m vs.  $SSD = 261.5$  m for  $R = 700$  m).



**Figure 8.** Sight distance analysis in function of the radius on horizontal curves overlapped with N2 barrier: a) left-hand curves, b) right-hand curves.

Even considering two different vertical profiles, the situation in terms of ASD is critical for right-hand curves (Figure 8b). For group 3 curves, the sag vertical profile guarantees  $ASD > SSD$  in all curves; ASD values are lower than the required SSD for the group 2 curves, with both vertical profiles, especially with the flat-grade terrain.

By setting the H2 barrier in left-hand curves (Figure 9a), the ASD values exceeded the required SSD in all group 3 curves with both types of vertical profiles (flat and sag). In this case, sag vertical

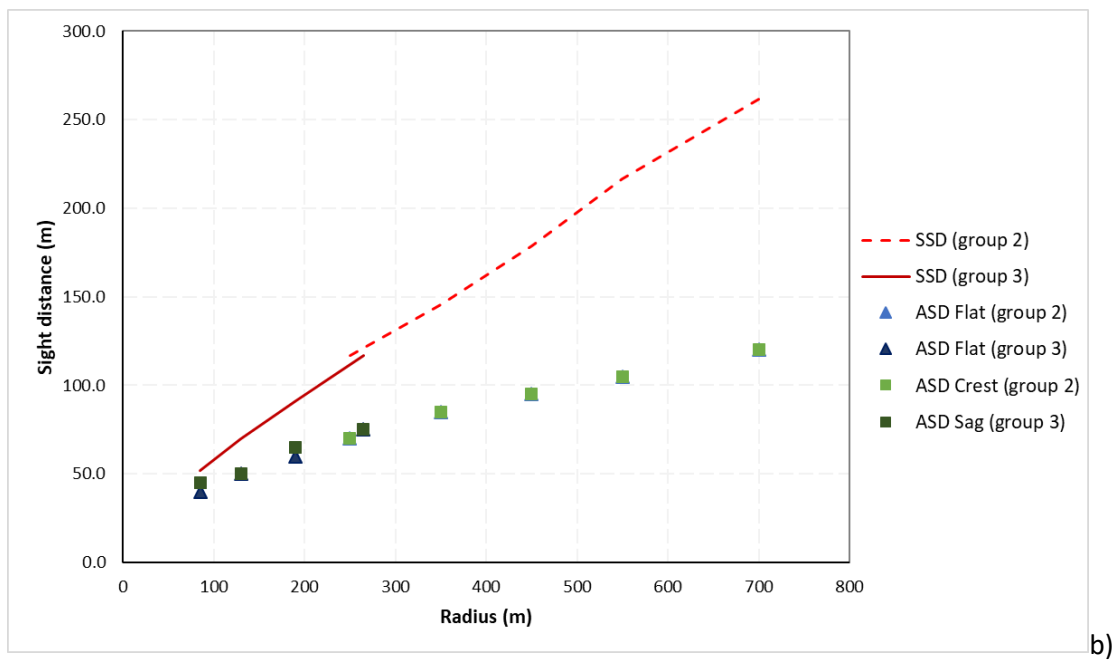
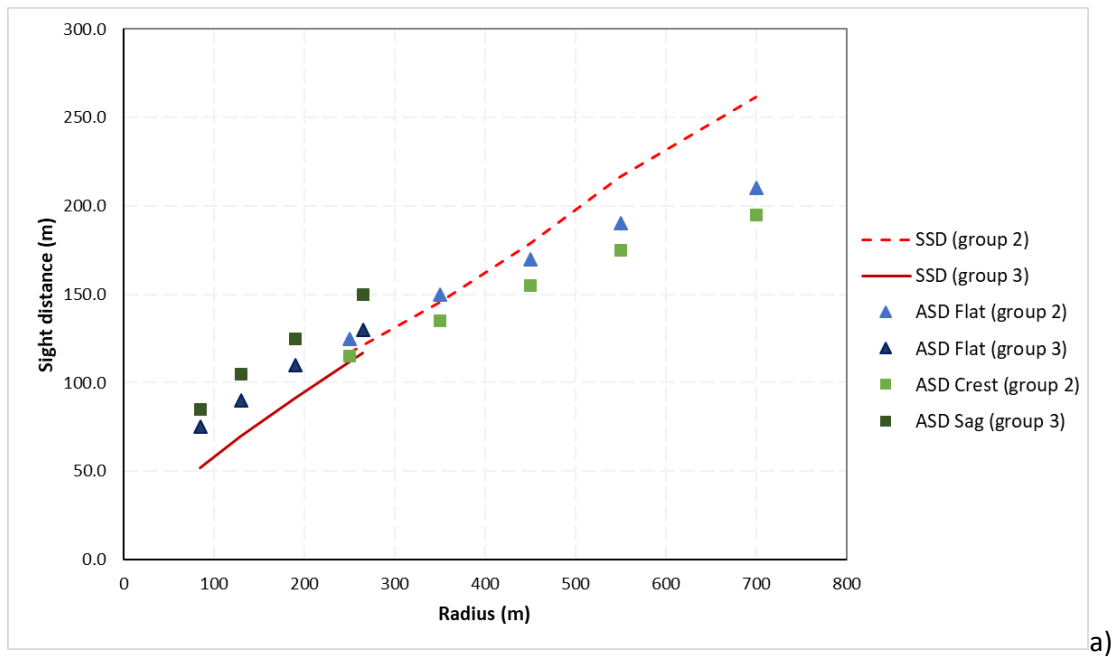
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curves provide better sight conditions as well. A different situation occurs for group 2 curves, where the *ASD* meets the required *SSD* just in the flat-grade terrain in the smallest curvature radii of the category (e.g. *ASD* = 125 m vs. *SSD* = 116.8 m for  $R = 250$  m). This trend is again justified by the vertical profile: if the sag vertical curve provides a better sight distance, the crest one decreases the length of the road visible from the driver point of view.

In right-hand curves (Figure 9b), sight conditions do not comply with safety requirements in the presence of H2 guardrail, and the difference between *ASD* and *SSD* increases as the curve radius increases. *ASD* values for the flat-grade terrain and crest curve vertical profile are almost identical; in particular, in group 2, they coincide. This is attributable to the smaller distance between the driver and the sight obstruction (i.e., the guardrail), with the result that the same sight line is obtained for both cases (i.e., flat-grade and crest).

By analysing the *ASD* values for the two different vertical profiles, it can be observed that the presence of vertical curves impacts the sight distance: *ASD* increases in presence of sag curves (from *ASD*(N2) = 90 m and *ASD*(H2) = 75 m for “flat” profile to *ASD*(N2) = 110 m and *ASD*(H2) = 85 m for “sag” profile, for  $R = 85$  m, left-hand curve; from *ASD*(N2) = 110 m and *ASD*(H2) = 90 m for “flat” profile to *ASD*(N2) = 135 m and *ASD*(H2) = 105 m for “sag” profile, for  $R = 130$  m, left-hand-curve). Although safety conditions are usually met in the left-hand curves, it is clear that crest vertical curves decrease the *ASD* values (from *ASD*(N2) = 210 m and *ASD*(H2) = 170 m for “flat” profile to *ASD*(N2) = 180 m and *ASD*(H2) = 155 m for “crest” profile, for  $R = 450$  m, left-hand curve).

The results documented in this manuscript are consistent with those obtained by Sarhan and Hassan (2012), where they found that crests provide reduced *ASD* values, while sags increase the *ASD* in comparison to the flat-grade terrain case in the presence of concrete barriers. In particular, as the absolute value of  $K_v$  decreases, *ASD* increases on sag curves and decreases on crests. Reduced lateral offsets were also found to affect negatively sight distance conditions. In this sense, the research results are also in line with preliminary results of the authors on existing highways in the presence of concrete barriers (De Santos-Berbel et al. 2018).



413 **Figure 9.** Sight distance analysis as a function of the horizontal radius on curves overlapped with H2  
 414 barrier: a) left-hand curves, b) right-hand curves.

## 416 Conclusions

### 417 Research contribution

418 Previous studies demonstrated that GIS is a useful tool to carry out sight distance analyses on 3D  
 419 models developed on existing road segments as well as on road projects. At present, no other  
 420 modelling technique can provide reliable and fast results on road design scenarios. This study intended

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to assess the variations of *ASD* due to different safety barrier types (i.e., their height) which can result from a difference in the design decision or cross-country difference in road standards. To this aim, the Shape Bender extension in the SketchUp Pro 2019 environment was used to adapt barriers to terrain models depicting different combinations of horizontal and vertical alignment. This tool greatly facilitates the 3D design, and it is particularly useful for roads and infrastructures.

GIS tools are useful to understand the effects of two different guardrail models on the *ASD* in curves. The use of multipatch features allows considering in the analysis sight obstruction previously modelled through 3D drawing software. As in this case, a faithful 3D reproduction of the guardrails allows to obtain reliable results, with a minimum of error, compared to other methods that may be more lacking.

#### ***Implications***

Road designers should be aware of the impact of safety barriers on the *ASD* when considering the installation of barriers. The presence of taller barriers, even though they can provide greater containment levels, offer a reduced *ASD* value: in particular, worse visibility conditions detect in the presence of the 3-waves barrier (H2 guardrail) compared to the N2 type. Given that the N2 barrier has a lower height, it enabled greater *ASD*.

As the radius of the horizontal curve increases, it becomes more difficult to ensure *ASD* values that allow safe braking manoeuvres. It is demonstrated in group 2 curves (those with larger radii of curvature): as the radius increases, the difference between *SSD* and *ASD* increases too. This result is consistent with expectations because of the link between curve radii and design speed values (the higher the radius, the higher the design speed).

The worst sight conditions are certainly detected on right-hand curves. Comparing the curves, the *ASD* values are greater in the left-hand bends than in the right-hand ones. Again, this is consistent with expectations because of the dependence of *ASD* from the distance of the observer from the sight obstruction (the smaller the distance, the smaller the *ASD*).

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From different comparisons involving the vertical profile and the dimensions of the curves, it is possible to see how the vertical profile affects the sight distance. Sag vertical curves increase *ASD* values, while the presence of horizontal curves overlapped with crest vertical curves worsens the sight conditions compared to a flat-grade terrain, especially in left-hand curves.

#### ***Limitations and future research needs***

This work is limited to the specific road type and the two guardrails considered. Other analysis should be carried out with the aim of extend the results to different road and barrier typologies. Furthermore, the position for the barrier in the roadside (or in the median) is another factor that affects the *ASD* and that deserve specific analysis. The comparison between rigid and guardrails with different heights and shapes will provide other insight on the effects of these road furniture on the *ASD*.

As future lines of research, the authors are working on a driving simulator study to check whether the driver perceives and adapt their behavior to the different sight distance condition along curves treated with the two different barriers.

#### **Data Availability Statement**

Some or all data, models, or code that support the findings of this study are available from the corresponding author upon reasonable request.

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