

Distributed algorithms for in-network recovery of jointly sparse signals

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Problem

Multiple sparse signals with joint support are individually acquired (and compressed) by sensors of a network. We propose an efficient distributed approach for their reconstruction.

► Acquisition model:

▷ $\mathcal{V} = \{1, 2, \dots, |\mathcal{V}|\}$: set of sensors

For all $v \in \mathcal{V}$:

- ▷ $\mathbf{x}_v^* \in \mathbb{R}^n$: k -sparse signals with **joint support** $\mathbf{s} = \mathbb{1}(\mathbf{x}_v^*) \in \{0, 1\}^n$
- ▷ $\mathbf{A}_v \in \mathbb{R}^{m \times n}$, $m < n$: sensing matrices
- ▷ $\mathbf{y}_v = \mathbf{A}_v \mathbf{x}_v^*$: available (compressed) measurements

► Network communication constraints:

- A. local communication between v and neighboring sensors $u \in \mathcal{N}_v$
- B. messages in $\{1, \dots, n\}$ ($\lfloor \log_2 n \rfloor + 1$ bits per message)

► Goal:

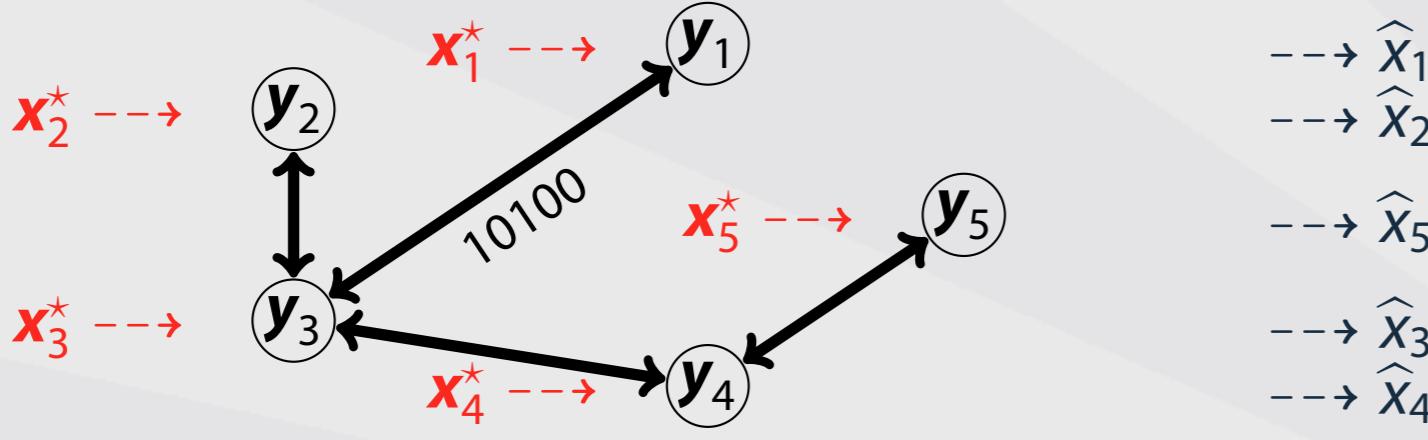
each $v \in \mathcal{V}$ seeks to estimate \mathbf{x}_v^* , given \mathbf{y}_v , and exploiting information about support collected from network

► Example of application:

spectrum sensing in cognitive radio networks

► Our approach:

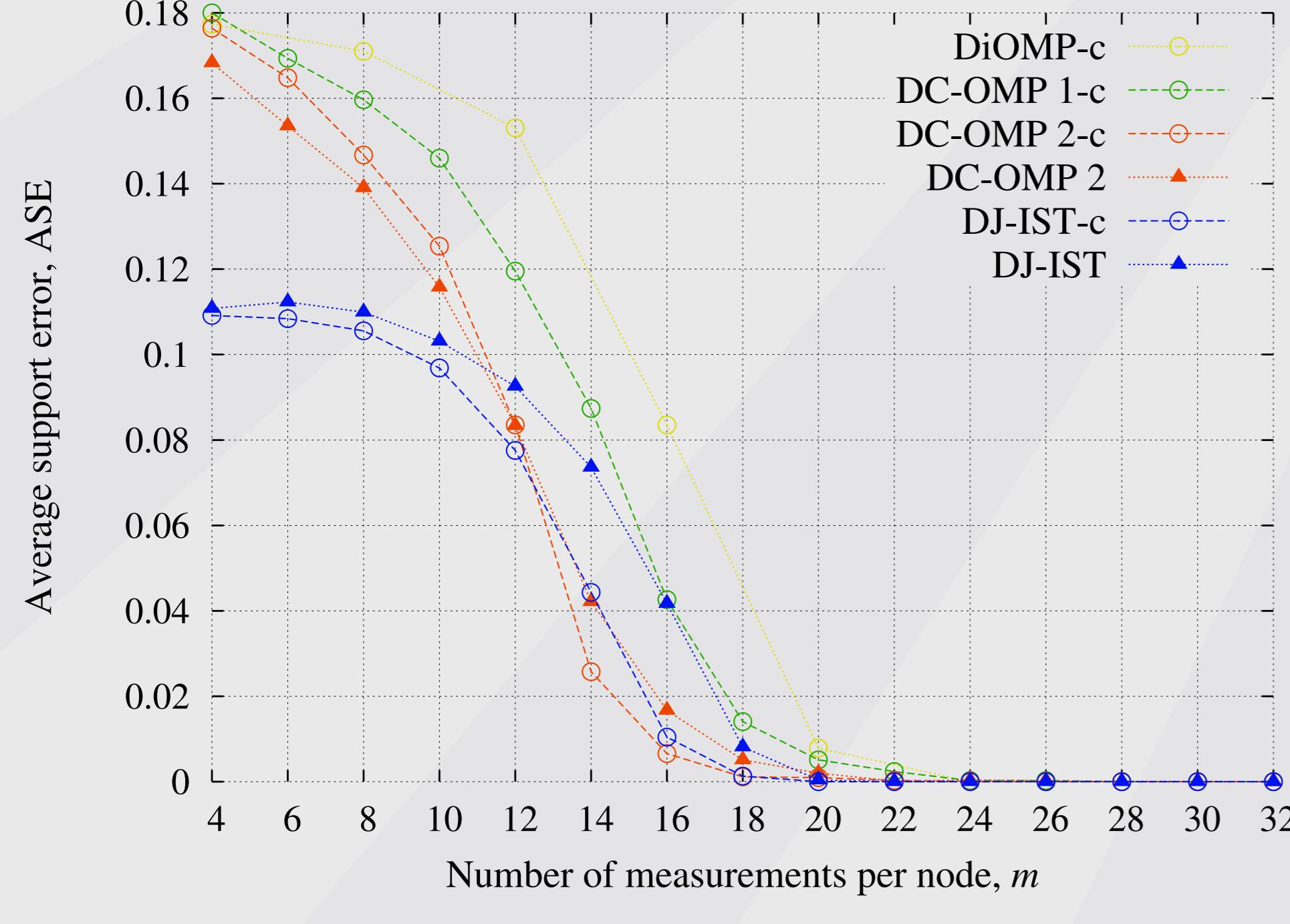
iterative soft thresholding (IST), with threshold iteratively adapted to information on support



Algorithm: DJ-IST

- **Initialization:** $\mathbf{x}_v(0) = \mathbf{A}_v^\top \mathbf{y}_v$; $c_v = 0$, $v \in \mathcal{V}$; $\epsilon, \tau, \lambda, \alpha, \beta > 0$; $p \in \mathbb{N}$.
- **Main cycle:** For $t = 0, 1, \dots, T_{stop}$, for each $v \in \mathcal{V}$, $i = 1, \dots, n$
 1. **Gradient:** $\mathbf{z}_v(t) = \mathbf{x}_v(t) + \tau \mathbf{A}_v^\top (\mathbf{y}_v - \mathbf{A}_v \mathbf{x}_v(t))$,
 2. **Threshold tuning:** $w_{v,i}(t) = \max\{0, \beta - \alpha |x_{v,i}(t)| - \overline{\mathbb{1}}(\mathbf{x}_v(t))\}$
 3. **Soft thresholding:**
$$x_{v,i}(t+1) = \begin{cases} 0 & \text{if } |z_{v,i}(t)| \leq \lambda + w_{v,i}(t), \text{ or if } z_{v,i}(t) = 0 \text{ and } c_{v,i}(t) \geq p \\ z_{v,i}(t) - \text{sgn}(z_{v,i}(t))[\lambda + w_{v,i}(t)] & \text{otherwise} \end{cases}$$
 4. If $x_{v,i}(t+1) = 0$ and $x_{v,i}(t) \neq 0 \Rightarrow c_{v,i} \leftarrow c_{v,i} + 1$
 5. **Transmission:** if $\mathbb{1}(\mathbf{x}_v(t+1)) \neq \mathbb{1}(\mathbf{x}_v(t)) \Rightarrow v$ transmits index i to \mathcal{N}_v
 6. **Stop criterium:** if $\|\mathbf{x}_v(t+1) - \mathbf{x}_v(t)\|_2 < \epsilon \Rightarrow v$ stops

Simulations: $n = 100$, $k = 10$, $|\mathcal{V}| = 10$



Setting

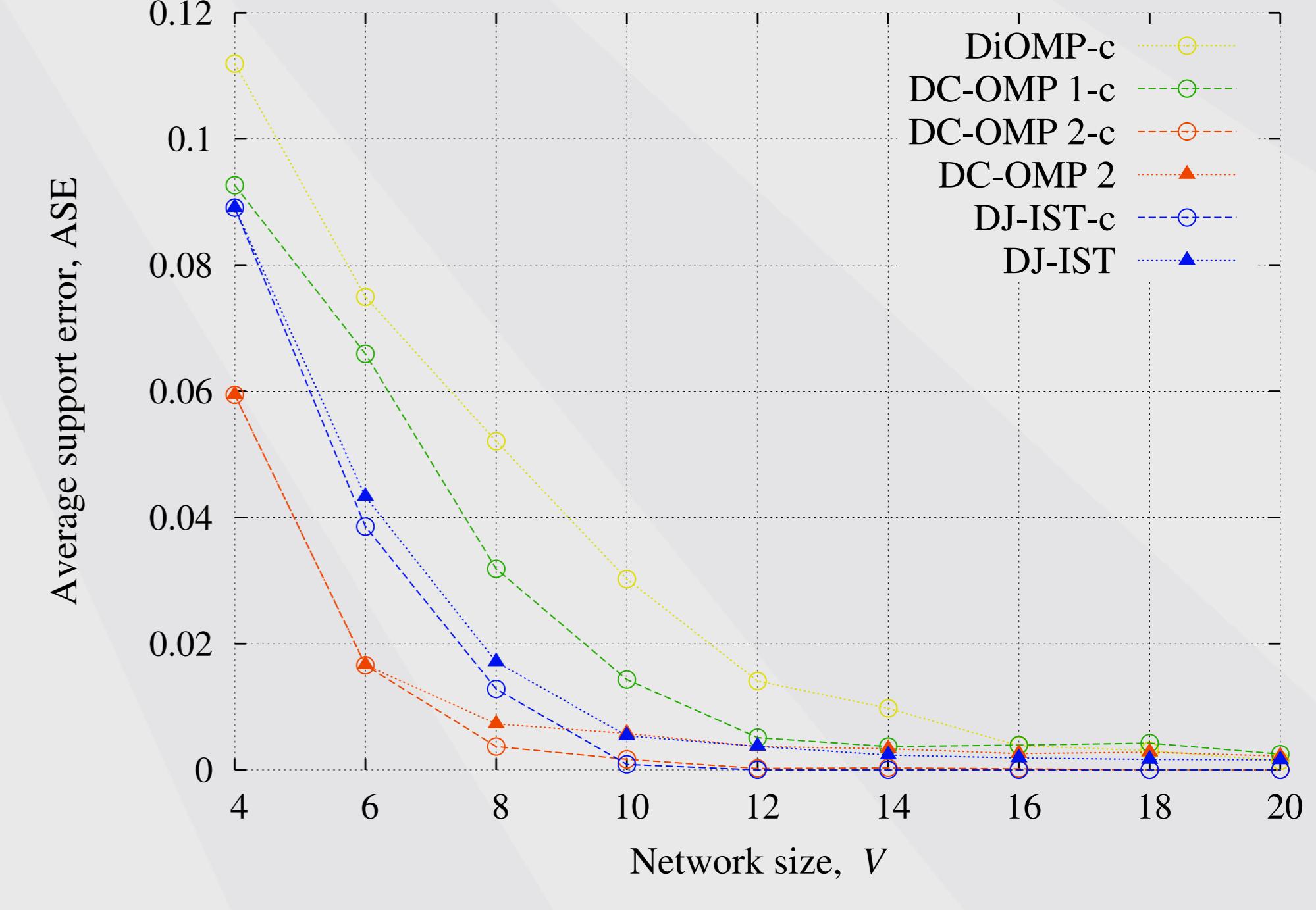
- support generated uniformly at random;
non-zero elements: $\mathcal{N}(0, 1)$
- $-c \rightarrow$ complete topology
other cases: 5-regular topology
- Average support error:

$$\text{ASE} = \frac{1}{|\mathcal{V}|} \sum_{v \in \mathcal{V}} \frac{\|\mathbb{1}(\hat{\mathbf{x}}_v) - \mathbf{s}\|_0}{n}$$

- Relative square error:

$$\text{RSE} = \frac{\sum_{v \in \mathcal{V}} \|x_v^* - \hat{x}_v\|_2^2}{\sum_{v \in \mathcal{V}} \|x_v^*\|_2^2}$$

Simulations: $n = 100$, $k = 10$, $m = 20$



Total number of transmitted bits

250 runs, $n = 100$, $k = 10$, $|\mathcal{V}| = 10$, $m \in \{4, 6, \dots, 32\}$
(real values quantized over 16 bits)

Algorithms	Min	Max	Mean
DC-OMP 1	840	2800	1932
DC-OMP 2	192945	643150	463068
DJ-IST	1924	3325	2221

